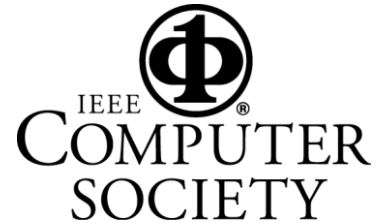


**PRINCETON ACM / IEEE-CS CHAPTERS
OCTOBER 2022 JOINT MEETING**

**Computer Graphics Film Show
SIGGRAPH Video Review**



It's time again to kick off our season of meetings with the annual computer graphics film show, featuring the latest and greatest computer animations direct from the ACM SIGGRAPH conference held this summer. Our expert commentator, Adam Finkelstein, will provide more information about the computer graphics techniques used in these films.

These films were selected for the juried Computer Animation Festival at the conference, to demonstrate advancements in graphics research, highlight creative visual effects, educate with scientific visualizations, and show the many uses of real-time game rendering engines. These graphics were created by large organizations and individuals, professional animators and students, on high-end supercomputers and ordinary personal computers. Come and enjoy our most popular meeting of each year!

| |
|--|
| Date: Thursday, October 20, 2022, 8:00pm EDT |
| Place: ONLINE MEETING – registration required |
| How to register: |
| • Send email to PrincetonACM@gmail.com |
| • OR Register on Meetup.com (http://meetup.com/IEEE-Princeton-Central-Jersey-Section) |
| Information: Dennis Mancl (908) 285-1066 |
| On-line info: http://PrincetonACM.acm.org |

The October 2022 Princeton ACM / IEEE-CS meeting will be held “on-line”. When you register for the meeting, you will receive an email with instructions for how to connect to the talk.

All Princeton ACM / IEEE-CS meetings are open to the public. Students and their parents are welcome. There is no admission charge.

For the rest of the 2022-23 season, we hope to be able to host “hybrid” meetings – with part of the audience in a meeting room in Princeton and part of the audience “online.” Stay tuned and check the chapter website for details.