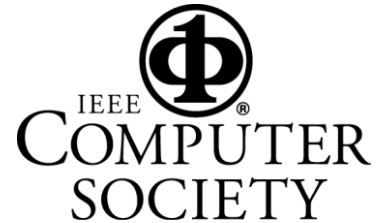


PRINCETON ACM / IEEE COMPUTER SOCIETY
OCTOBER 2024 JOINT MEETING

Computer Graphics Film Show SIGGRAPH Video Review



It's time again to kick off our season of meetings with the annual computer graphics film show, featuring the latest and greatest computer animations direct from the ACM SIGGRAPH conference held this summer. (We have been running a graphics talk each year since 1980!) It will be an entertaining overview of recent advances in computer graphics.

Date: Thursday, October 17, 2024, 8:00 pm EDT
Place: **HYBRID MEETING** (both in-person and online)
In Person: Princeton University Computer Science Building
Small Auditorium, Room CS 105
35 Olden Street, Princeton NJ
How to register for the online meeting:

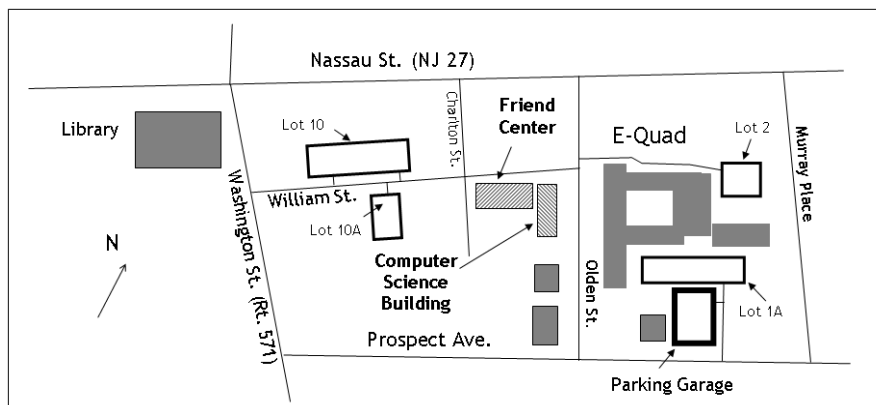
- Send email to **PrincetonACM@gmail.com**
- OR Register on **Meetup.com**
(<http://meetup.com/IEEE-Princeton-Central-Jersey-Section>)

Information: Dennis Mancl (908) 285-1066
On-line info: <http://PrincetonACM.acm.org>

Princeton ACM / IEEE Computer Society meetings for the 2024-25 season will be “hybrid”. You have a choice: attend the talk in-person, or view the meeting online from home. To join the online, you must register in advance, and you will receive an email with instructions for how to connect to the talk.

All Princeton ACM / IEEE Computer Society meetings are open to the public. Students and their parents are welcome. There is no admission charge, and refreshments are served.

A pre-meeting dinner is held at 5:45 p.m. at Applebee's (3330 US 1, Lawrenceville, near Quakerbridge Mall). Please send email to princetonacm@gmail.com in advance if you plan to attend the dinner.



Parking: After 4pm on weekdays, public parking is permitted in most of the university parking lots near the Computer Science Building. See the Visitor Parking link on the Princeton Transportation website, <http://www.princeton.edu/transportation/visitors.html>, for a summary of Princeton's policies. On-street parking on Olden, William, and Charlton requires paying the electronic meters until